



## Character Sheet

Name: \_\_\_\_\_

Faction: \_\_\_\_\_

|      |   |          |   |          |        |          |       |         |       |          |  |  |  |  |  |  |  |  |  |
|------|---|----------|---|----------|--------|----------|-------|---------|-------|----------|--|--|--|--|--|--|--|--|--|
| EXP  |   |          |   |          |        |          |       |         |       |          |  |  |  |  |  |  |  |  |  |
| Rank | 1 | 2 +trait | 3 | 4 +trait | 5 +mod | 6 +trait | 7+mod | 8+trait | 9+mod | 10+trait |  |  |  |  |  |  |  |  |  |

|                     |             |        |      |              |              |      |       |     |
|---------------------|-------------|--------|------|--------------|--------------|------|-------|-----|
|                     |             |        |      | Points Cost: |              |      |       |     |
| Movement            |             | Boost  |      |              |              |      |       |     |
|                     |             |        |      | Shield       |              |      |       |     |
| Integrity           |             | Armour |      | Type         | Shield Bonus |      |       |     |
|                     |             |        |      |              |              |      |       |     |
| WEAPONS             |             |        |      |              |              |      |       |     |
| Name                | Class       | Equip  | Tags | Shots        | ACC          | CRIT | Range | DAM |
|                     |             |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |
| Close Combat Weapon |             |        | DEX  | Attack       | Accuracy     |      | CRIT  | DAM |
|                     |             |        |      |              |              |      |       |     |
| Ability             | Description |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |
|                     |             |        |      |              |              |      |       |     |

Head Damage

Arm Damage

Leg Damage

Torso Damage

Shield Integrity

0 | 1 | 2 | 3 | 4 |

| Morale   |  |
|----------|--|
| Steady   |  |
| Wavering |  |
| Routed   |  |

|                |   |   |   |   |   |   |   |   |   |   |    |    |    |
|----------------|---|---|---|---|---|---|---|---|---|---|----|----|----|
| Unit Integrity | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|----------------|---|---|---|---|---|---|---|---|---|---|----|----|----|

|              |      |        |        |       |          |         |   |   |   |   |   |   |
|--------------|------|--------|--------|-------|----------|---------|---|---|---|---|---|---|
| Pilot Health | -4   | -3     | -2     | -1    | 0        | 1       | 2 | 3 | 4 | 5 | 6 | 7 |
|              | Dead | Fading | Sickly | Frail | Worn-out | Healthy |   |   |   |   |   |   |

|            |      |          |         |         |         |      |   |   |   |   |   |   |
|------------|------|----------|---------|---------|---------|------|---|---|---|---|---|---|
| Pilot Mind | -4   | -3       | -2      | -1      | 0       | 1    | 2 | 3 | 4 | 5 | 6 | 7 |
|            | Gone | Breaking | Rattled | Nervous | On-Edge | Fine |   |   |   |   |   |   |

Traits

Modifications

Current EXP